

CHARACTER NAME:	Ben Kalker	PLAYER NAME:	João Louro
SPECIES:	Human	CAREER:	Smuggler
SPECIALIZATIONS:	Scoundrel		

## CHARACTERISTICS

<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>
BRAWN	AGILITY	INTELLECT	CUNNING	WILLPOWER	PRESENCE

## ATTRIBUTES

<div>WOUND</div> <div>13</div>	<div>STRAIN</div> <div>12</div>	<div>SOAK</div> <div>3</div>	<div>CRITICAL INJURIES</div> <table><thead><tr><th>RESULT</th><th>SEVERITY</th></tr></thead><tbody><tr><td></td><td>◇◇◇◇</td></tr><tr><td></td><td>◇◇◇◇</td></tr><tr><td></td><td>◇◇◇◇</td></tr><tr><td></td><td>◇◇◇◇</td></tr></tbody></table>	RESULT	SEVERITY		◇◇◇◇		◇◇◇◇		◇◇◇◇		◇◇◇◇
RESULT	SEVERITY												
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	◇◇◇◇												
	◇◇◇◇												
<div>CURRENT</div>													
<div>DEFENSE</div> <table><tbody><tr><td>0</td><td>0</td></tr></tbody></table> <div>RANGEDMELEE</div>			0	0									
0	0												

## SKILLS

GENERAL SKILLS	CAREER	RANK	DICE POOL	GENERAL SKILLS (Cont)	CAREER	RANK	DICE POOL
Astrogation (Int)		-	◇ ◇	Survival (Cun)		-	◇ ◇
Athletics (Br)		-	◇ ◇ ◇	Vigilance (Wil)	✓	1	◇ ◇
Charm (Pr)	✓	1	◇ ◇	<b>COMBAT SKILLS</b>			
Coercion (Wil)		-	◇ ◇	Brawl (Br)		-	◇ ◇ ◇
Computers (Int)		-	◇ ◇	Gunnery (Ag)		1	◇ ◇ ◇
Cool (Pr)	✓	-	◇ ◇	Lightsaber (Br)		-	◇ ◇ ◇
Coordination (Ag)	✓	-	◇ ◇	Melee (Br)		-	◇ ◇ ◇
Deception (Cun)	✓	1	◇ ◇	Ranged - Heavy (Ag)		-	◇ ◇ ◇
Discipline (Wil)		-	◇ ◇	Ranged - Light (Ag)	✓	1	◇ ◇ ◇
Leadership (Pr)		-	◇ ◇	<b>KNOWLEDGE SKILLS</b>			
Mechanics (Int)		1	◇ ◇	Core Worlds (Int)		-	◇ ◇
Medicine (Int)		-	◇ ◇	Education (Int)		-	◇ ◇
Negotiation (Pr)		1	◇ ◇	Lore (Int)		-	◇ ◇
Perception (Cun)	✓	2	◇ ◇	Outer Rim (Int)		-	◇ ◇
Piloting - Planetary (Ag)		-	◇ ◇	Underworld (Int)	✓	1	◇ ◇
Piloting - Space (Ag)	✓	2	◇ ◇	Warfare (Int)		-	◇ ◇
Resilience (Br)		-	◇ ◇	Xenology (Int)		-	◇ ◇
Skulduggery (Cun)	✓	-	◇ ◇				
Stealth (Ag)		-	◇ ◇				
Streetwise (Cun)	✓	-	◇ ◇				

## NOTES

CHARACTER NAME:	<b>Ben Kalker</b>	PLAYER NAME:	João Louro
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SPECIALIZATIONS:	Scoundrel		

## DESCRIPTION

GENDER: *Male*AGE: *20*HEIGHT: *1,76*BUILD: *skinny*HAIR: *Dark Blond*EYES: *brown*

## NOTABLE FEATURES

## MOTIVATIONS

QUEST

REDEMPTION

## OBLIGATIONS

5

FAILED INSTALLATION/REPAIR

## DUTIES

5

RESOURCE ACQUISITION

## BACKGROUND

## BEGINNINGS

Justified Avengers

## REASON FOR ADVENTURE

Wrong Place, Wrong Time

## NOTES

CHARACTER NAME: **Ben Kalker**PLAYER NAME: **João Louro**SPECIES: **Human**CAREER: **Smuggler**SPECIALIZATIONS: **Scoundrel**

## EXPERIENCE

TOTAL XP

**110**

EARNED XP

**0**

USED XP

**110**

UNUSED XP

**0**

## ACQUIRED XP

## SPECIES FEATURES

## Skills

## Additional Non-Career Skills

Humans start the game with one rank in two different non-career skills of their choice.

## TALENTS

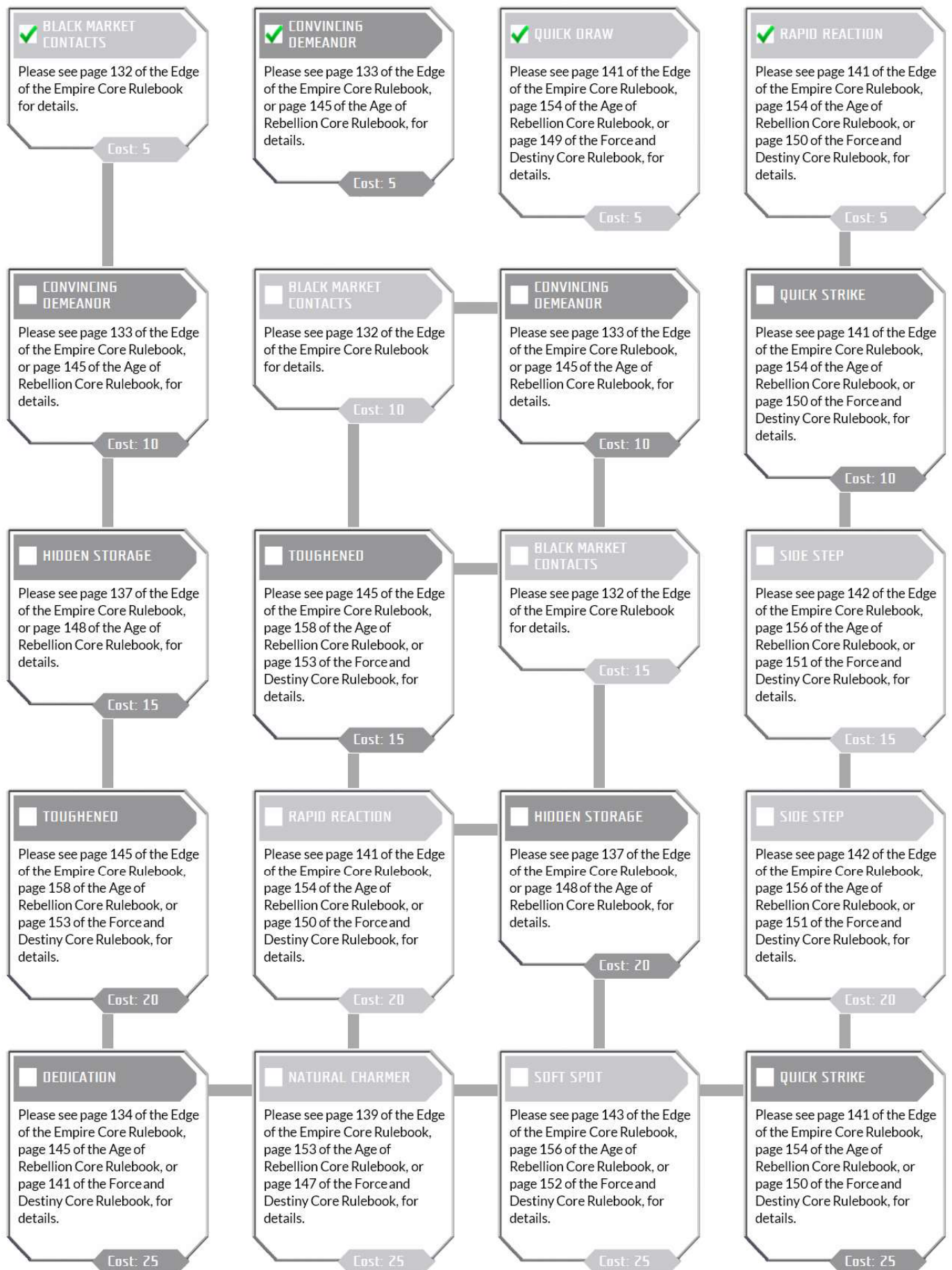
TALENT	RANK	ACTIVATION	ACQUISITION	DESCRIPTION
<b>Black Market Contacts</b>	1	Incidental	Scoundrel	Please see page 132 of the Edge of the Empire Core Rulebook for details.
<b>Convincing Demeanor</b>	1	Passive	Scoundrel	Please see page 133 of the Edge of the Empire Core Rulebook, or page 145 of the Age of Rebellion Core Rulebook, for details.
<b>Quick Draw</b>	--	Incidental	Scoundrel	Please see page 141 of the Edge of the Empire Core Rulebook, page 154 of the Age of Rebellion Core Rulebook, or page 149 of the Force and Destiny Core Rulebook, for details.
<b>Rapid Reaction</b>	1	OOT Incidental	Scoundrel	Please see page 141 of the Edge of the Empire Core Rulebook, page 154 of the Age of Rebellion Core Rulebook, or page 150 of the Force and Destiny Core Rulebook, for details.

## NOTES



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## SCOUNDREL TALENT TREE



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## COMPANIONS

## R2 D6 [MINION]



Droid recebido juntamente com a nave.

## NOTES

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## ENCUMBRANCE

ENCUMBRANCE	
<b>1</b>	<b>8</b>
VALUE	THRESHOLD

- You are unencumbered.

## MONEY

CREDITS
<b>500</b>

## ACQUIRED CREDITS

--

## WEAPONS

WEAPON	QTY	ENCUM	CARRY	EQUIP	REPAIR	DAM	CRIT	RANGE	SPECIAL
Holdout Blaster	1	1	✓	✓	<div><div></div><div></div><div></div><div></div><div></div></div>	5	4	Short	Qualities: Stun Setting
Carried Encumbrance:		1							

## VEHICLES

VEHICLE MODEL/NAME	TYPE	SILH	SPEED	HAND	ARMOR	F-DEF	A-DEF	P-DEF	S-DEF	HULL	STRAIN
YT-2400 Light Freighter "Lontra"	Freighter	4	3	0	4	1	1	--	--	25	18

## NOTES

NAME:	<i>Lontra</i>	CATEGORY:	<i>Starship, Non-Fighter Starship</i>
MODEL:	<i>YT-2400 Light Freighter</i>	HULL TYPE:	<i>Freighter</i>
HARD POINTS:	<i>Total: 5, Remaining: 5</i>	COST/RARITY:	<i>130.000/5</i>

4

SILHOUETTE

3

SPEED

0

HANDLING

4

ARMOR

0

ENCUMBRANCE

140

VALUE

CAPACITY

1

FORE DEFENSE

1

AFT DEFENSE

25

HULL TRAUMA

18

SYSTEM STRAIN

CURRENT

0

1

2

3

4

5

6

7

8

9

SPEED TRACK

FULL STOP

PUNCH IT!

### DESCRIPTION

**Hyperdrive:** *Primary: Class 2, Backup: Class 12*

**NaviComputer:** *Yes*

**Consumables:** *Two Months*

**Sensor Range:** *Short*

**Crew:** *One Pilot, One Co-Pilot/Engineer*

**Passengers:** *6*



**ABOUT THE LONTRA**

Veículo ganho como pagamento de um trabalho ou, pelo menos, é o que Ben costuma dizer. Na realidade, a nave foi fornecida pelo seu pai, para fazer com que Ben trabalhasse mais rapidamente; mesmo que ele não soubesse pra quem estava fazendo o serviço. A nave possui esse nome por causa do formato, que é mais alongado do que estendido.

**CRITICAL HITS**

RESULT	SEVERITY
	◆ ◆ ◆ ◆
	◆ ◆ ◆ ◆
	◆ ◆ ◆ ◆
	◆ ◆ ◆ ◆

**CURRENT ACTIONS**

☐ Evasive Maneuvers
 ☐ Gain the Advantage
 ☐ Stay on Target
 ☐ Target Lock
 ☐ Watch Your Back!

### WEAPON SYSTEMS

CNT	WEAPON SYSTEM	ARC	RANGE	DAM	CRITICAL	QUALITIES
1	Dorsal Turret-Mounted Twin Medium Laser Cannon	⌂	Close	6	0000	Linked 1
1	Ventral Turret-Mounted Twin Medium Laser Cannon	⌂	Close	6	0000	Linked 1

**NOTES**