

MAGE

THE AWAKENING

SECOND EDITION

Shadow Name:
Player:
Chronicle:

Virtue:
Vice:
Concept: **Student turned Magician**

Path:
Order:
Legacy:

ATTRIBUTES

Power	Intelligence	00000	Strength	00000	Presence	00000
Finesse	Wits	00000	Dexterity	00000	Manipulation	00000
Resistance	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

MENTAL

Rote Skill

(-3 unskilled)

- ☐ Academics 00000
- ☐ Computer 00000
- ☐ Crafts 00000
- ☐ Investigation 00000
- ☐ Medicine 00000
- ☐ Occult 00000
- ☐ Politics 00000
- ☐ Science 00000

PHYSICAL

Rote Skill

(-1 unskilled)

- ☐ Athletics 00000
- ☐ Brawl 00000
- ☐ Drive 00000
- ☐ Firearms 00000
- ☐ Larceny 00000
- ☐ Stealth 00000
- ☐ Survival 00000
- ☐ Weaponry 00000

SOCIAL

Rote Skill

(-1 unskilled)

- ☐ Animal Ken 00000
- ☐ Empathy 00000
- ☐ Expression 00000
- ☐ Intimidation 00000
- ☐ Persuasion 00000
- ☐ Socialize 00000
- ☐ Streetwise 00000
- ☐ Subterfuge 00000

OTHER TRAITS

ARCANA Starts with 6 dots

- Death 00000
- Fate 00000
- Forces 00000 162
- Life 00000 148
- Matter 00000
- Mind 00000
- Prime 00000 165
- Spirit 00000
- Space 00000
- Time 00000

MERITS Pg 43 W.O.D

- 00000
- 00000
- 00000 +1 to rolls where looks help
- 00000
- 00000
- 00000
- 00000
- 00000
- 00000
- 00000
- 00000

- Size: _____
- Speed: _____
- Defense: _____
- Armor: _____
- Initiative Mod: _____
- Beats: ☐ ☐ ☐ ☐ ☐
- Experience: _____
- Arcane Beats: ☐ ☐ ☐ ☐ ☐
- Arcane Experiences: _____

HEALTH

00000000000000
□□□□□□□□□□□□

WILLPOWER

000000000000
□□□□□□□□□□

GNOSIS

000000000000

MANA

□□□□□□□□□□
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WISDOM

000000000000

CONDITIONS

ASPIRATIONS

OBSESSIONS

MAGE

THE AWAKENING

SECOND EDITION

ACTIVE SPELLS

Max = Gnosis

YANTRAS

MAGICAL TOOLS

Dedicated:

Characters personal favorite spells

One per Gnosis

PRAXES

INURED SPELLS

ROTES

Start with 3

Arcanum	Level	Spell	Creator	Rote Skill

ENCHANTED ITEMS

Type	Power	Dice Pool	Mana

COMBAT

Weapon/Attack	Dmg	Range	Clip	Init	Str	Size

NIMBUS

ARCANA ATTAINMENTS

LEGACY ATTAINMENTS

1st
2nd
3rd
4th
5th