

CHARACTER NAME:

Ballout Jouls

PLAYER NAME:

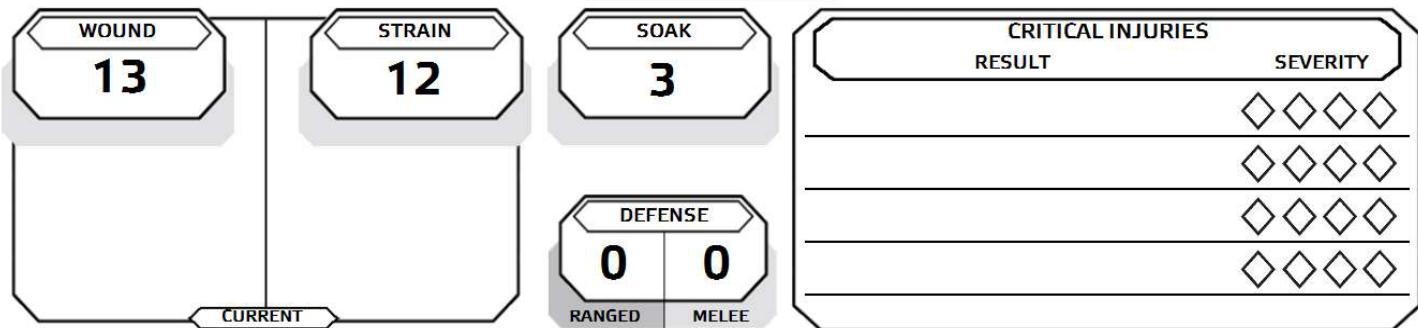
CAREER:

Smuggler

CHARACTERISTICS



ATTRIBUTES



SKILLS

GENERAL SKILLS	CAREER	RANK	DICE POOL
Astrogation (Int)		-	
Athletics (Br)		-	
Charm (Pr)		-	
Coercion (Wil)		-	
Computers (Int)	✓	-	
Cool (Pr)		-	
Coordination (Ag)	✓	-	
Deception (Cun)	✓	-	
Discipline (Wil)		1	Yellow
Leadership (Pr)		-	
Mechanics (Int)		-	
Medicine (Int)		-	
Negotiation (Pr)		-	
Perception (Cun)	✓	-	
Piloting - Planetary (Ag)		-	
Piloting - Space (Ag)	✓	-	
Resilience (Br)		-	
Skulduggery (Cun)	✓	2	Yellow
Stealth (Ag)	✓	-	
Streetwise (Cun)	✓	1	Yellow

GENERAL SKILLS (Cont)	CAREER	RANK	DICE POOL
Survival (Cun)		-	
Vigilance (Wil)	✓	2	
COMBAT SKILLS	CAREER	RANK	DICE POOL
Brawl (Br)		-	
Gunnery (Ag)		1	
Lightsaber (Br)		-	
Melee (Br)		-	
Ranged - Heavy (Ag)		1	
Ranged - Light (Ag)		1	
KNOWLEDGE SKILLS	CAREER	RANK	DICE POOL
Core Worlds (Int)		-	
Education (Int)		-	
Lore (Int)		-	
Outer Rim (Int)		-	
Underworld (Int)	✓	1	
Warfare (Int)		-	
Xenology (Int)		-	

NOTES

CHARACTER NAME:

Ballout Jouls

PLAYER NAME:

SPECIES: Human

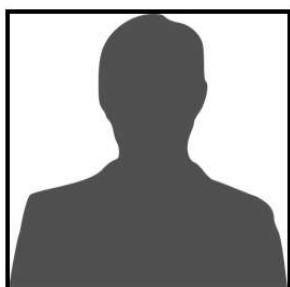
CAREER: Smuggler

SPECIALIZATIONS:

Thief

DESCRIPTION

GENDER:	Male
AGE:	42
HEIGHT:	1.72
BUILD:	Robusto
HAIR:	Castanho
EYES:	Castanhos



NOTABLE FEATURES

MOTIVATIONS

QUEST

RICHES

OBLIGATIONS



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BACKGROUND

BEGINNINGS
The Poor and Hungry**REASON FOR ADVENTURE**
Quester

NOTES

CHARACTER NAME:

Ballout Jouls

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CAREER: Smuggler

SPECIES:

Human

SPECIALIZATIONS:

Thief

EXPERIENCE

TOTAL XP	110	EARNED XP	0	USED XP	100	UNUSED XP	10
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ACQUIRED XP

SPECIES FEATURES

Skills

Additional Non-Career Skills

Humans start the game with one rank in two different non-career skills of their choice.

TALENTS

TALENT	RANK	ACTIVATION	ACQUISITION	DESCRIPTION
Black Market Contacts	1	Incidental	Thief	Please see page 132 of the Edge of the Empire Core Rulebook for details.
Bypass Security	1	Passive	Thief	Please see page 133 of the Edge of the Empire Core Rulebook, or page 144 of the Age of Rebellion Core Rulebook, for details.
Indistinguishable	1	Passive	Thief	Please see page 137 of the Edge of the Empire Core Rulebook, page 149 of the Age of Rebellion Core Rulebook, or page 145 of the Force and Destiny Core Rulebook, for details.
Street Smarts	1	Passive	Thief	Please see page 144 of the Edge of the Empire Core Rulebook, page 157 of the Age of Rebellion Core Rulebook, or page 152 of the Force and Destiny Core Rulebook, for details.

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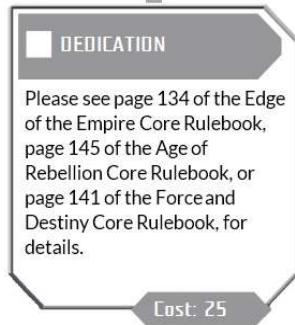
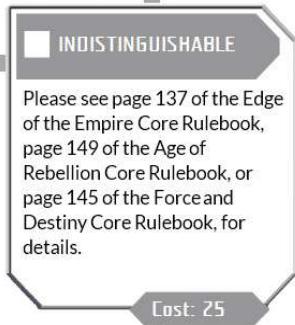
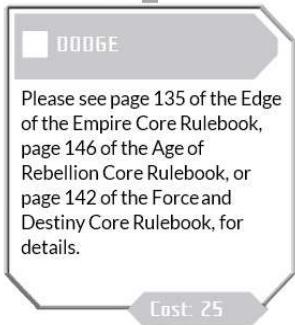
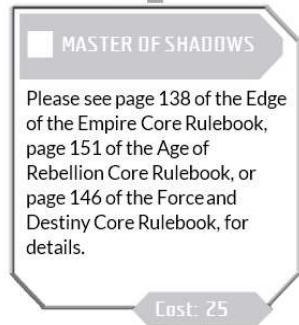
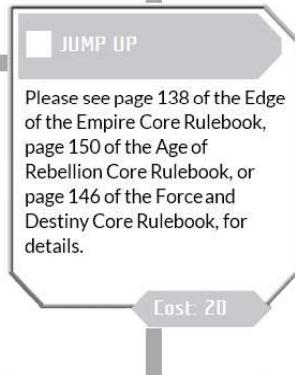
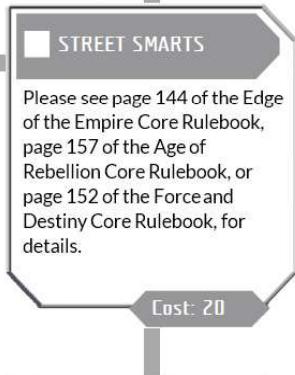
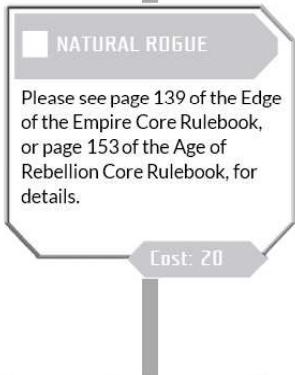
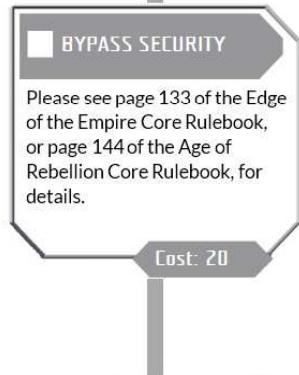
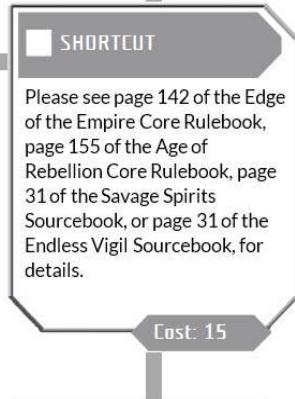
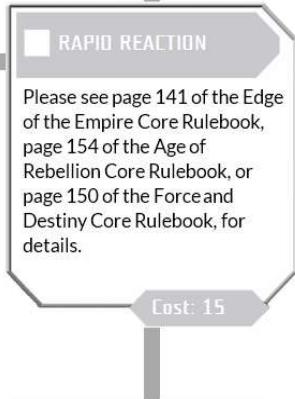
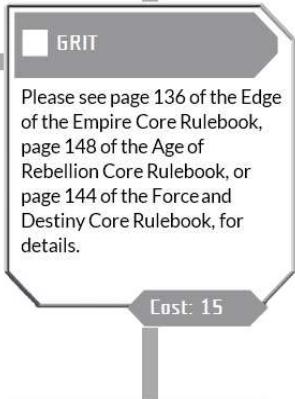
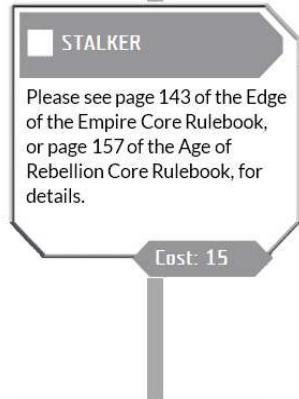
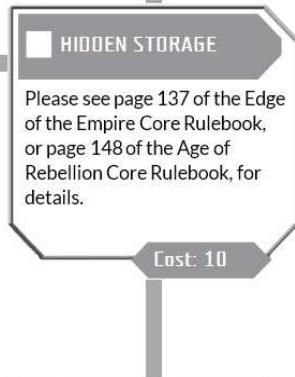
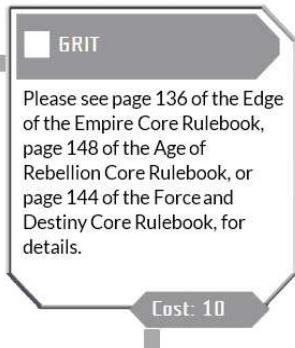
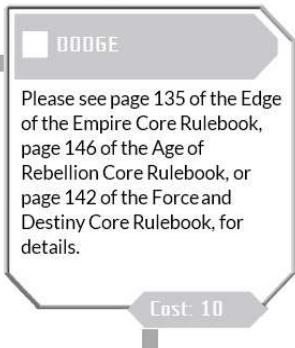
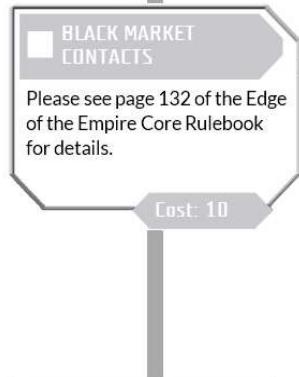
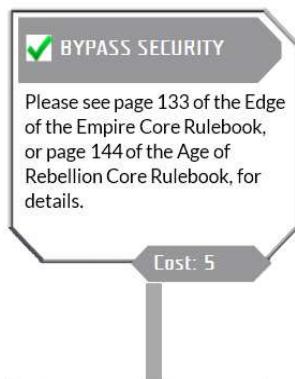
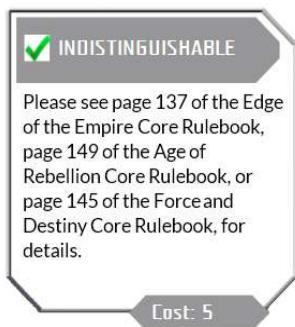
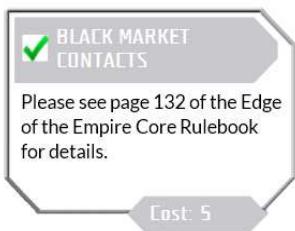
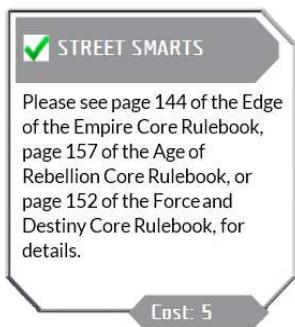
SPECIES:

Human

SPECIALIZATIONS:

Thief

PLAYER NAME:

Smuggler**THIEF TALENT TREE**

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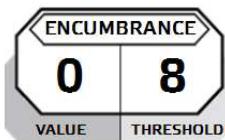
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SPECIALIZATIONS:

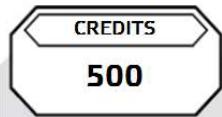
Thief

ENCUMBRANCE



- You are unencumbered.

MONEY



ACQUIRED CREDITS

WEAPONS

WEAPON	QTY	ENCUM	CARRY	EQUIP	REPAIR	DAM	CRIT	RANGE	SPECIAL
TT24 Holdout Blaster	1	1		<input checked="" type="checkbox"/>		6	3	Medium	Qualities: Stun Setting

NOTES