

CHARACTER NAME: **Ballout Jouis**

PLAYER NAME:

SPECIES: Human

CAREER: Smuggler

SPECIALIZATIONS: Thief

## CHARACTERISTICS

<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>
<b>BRAWN</b>	<b>AGILITY</b>	<b>INTELLECT</b>	<b>CUNNING</b>	<b>WILLPOWER</b>	<b>PRESENCE</b>

## ATTRIBUTES

<b>WOUND</b> <b>13</b>	<b>STRAIN</b> <b>12</b>	<b>SOAK</b> <b>3</b>	<b>CRITICAL INJURIES</b> <table border="1"> <thead> <tr> <th>RESULT</th> <th>SEVERITY</th> </tr> </thead> <tbody> <tr><td></td><td>◇ ◇ ◇ ◇</td></tr> <tr><td></td><td>◇ ◇ ◇ ◇</td></tr> <tr><td></td><td>◇ ◇ ◇ ◇</td></tr> <tr><td></td><td>◇ ◇ ◇ ◇</td></tr> </tbody> </table>	RESULT	SEVERITY		◇ ◇ ◇ ◇		◇ ◇ ◇ ◇		◇ ◇ ◇ ◇		◇ ◇ ◇ ◇
RESULT	SEVERITY												
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<b>DEFENSE</b> <table border="1"> <tr> <td><b>0</b></td> <td><b>0</b></td> </tr> <tr> <td><b>RANGED</b></td> <td><b>MELEE</b></td> </tr> </table>			<b>0</b>	<b>0</b>	<b>RANGED</b>	<b>MELEE</b>							
<b>0</b>	<b>0</b>												
<b>RANGED</b>	<b>MELEE</b>												

## SKILLS

GENERAL SKILLS	CAREER	RANK	DICE POOL
Astrogation (Int)	-	-	◇ ◇
Athletics (Br)	-	-	◇ ◇ ◇ ◇
Charm (Pr)	-	-	◇ ◇ ◇ ◇
Coercion (Wil)	-	-	◇ ◇ ◇ ◇
Computers (Int)	✓	-	◇ ◇ ◇ ◇
Cool (Pr)	-	-	◇ ◇ ◇ ◇
Coordination (Ag)	✓	-	◇ ◇ ◇ ◇
Deception (Cun)	✓	-	◇ ◇ ◇ ◇
Discipline (Wil)	-	1	◇ ◇ ◇
Leadership (Pr)	-	-	◇ ◇ ◇ ◇
Mechanics (Int)	-	-	◇ ◇ ◇ ◇
Medicine (Int)	-	-	◇ ◇ ◇ ◇
Negotiation (Pr)	-	-	◇ ◇ ◇ ◇
Perception (Cun)	✓	-	◇ ◇ ◇ ◇
Piloting - Planetary (Ag)	-	-	◇ ◇ ◇ ◇
Piloting - Space (Ag)	✓	-	◇ ◇ ◇ ◇
Resilience (Br)	-	-	◇ ◇ ◇ ◇
Skulduggery (Cun)	✓	2	◇ ◇ ◇ ◇
Stealth (Ag)	✓	-	◇ ◇ ◇ ◇
Streetwise (Cun)	✓	1	◇ ◇ ◇ ◇

GENERAL SKILLS (Cont)	CAREER	RANK	DICE POOL
Survival (Cun)	-	-	◇ ◇
Vigilance (Wil)	✓	2	◇ ◇ ◇ ◇

COMBAT SKILLS	CAREER	RANK	DICE POOL
Brawl (Br)	-	-	◇ ◇ ◇ ◇
Gunnery (Ag)	-	1	◇ ◇ ◇ ◇
Lightsaber (Br)	-	-	◇ ◇ ◇ ◇
Melee (Br)	-	-	◇ ◇ ◇ ◇
Ranged - Heavy (Ag)	-	1	◇ ◇ ◇ ◇
Ranged - Light (Ag)	-	1	◇ ◇ ◇ ◇

KNOWLEDGE SKILLS	CAREER	RANK	DICE POOL
Core Worlds (Int)	-	-	◇ ◇ ◇ ◇
Education (Int)	-	-	◇ ◇ ◇ ◇
Lore (Int)	-	-	◇ ◇ ◇ ◇
Outer Rim (Int)	-	-	◇ ◇ ◇ ◇
Underworld (Int)	✓	1	◇ ◇ ◇ ◇
Warfare (Int)	-	-	◇ ◇ ◇ ◇
Xenology (Int)	-	-	◇ ◇ ◇ ◇

## NOTES

CHARACTER NAME: **Ballout Joulz**

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## DESCRIPTION

GENDER: *Male*AGE: *42*HEIGHT: *1.72*BUILD: *Robusto*HAIR: *Castanho*EYES: *Castanhos*

## NOTABLE FEATURES

## MOTIVATIONS

QUEST

RICHES

## OBLIGATIONS

5

CRIMINAL

## BACKGROUND

## BEGINNINGS

The Poor and Hungry

## REASON FOR ADVENTURE

Quester

## NOTES

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## EXPERIENCE

TOTAL XP

**110**

EARNED XP

**0**

USED XP

**100**

UNUSED XP

**10**

## ACQUIRED XP

## SPECIES FEATURES

## Skills

*Additional Non-Career Skills*

Humans start the game with one rank in two different non-career skills of their choice.

## TALENTS

TALENT	RANK	ACTIVATION	ACQUISITION	DESCRIPTION
<b>Black Market Contacts</b>	1	Incidental	Thief	Please see page 132 of the Edge of the Empire Core Rulebook for details.
<b>Bypass Security</b>	1	Passive	Thief	Please see page 133 of the Edge of the Empire Core Rulebook, or page 144 of the Age of Rebellion Core Rulebook, for details.
<b>Indistinguishable</b>	1	Passive	Thief	Please see page 137 of the Edge of the Empire Core Rulebook, page 149 of the Age of Rebellion Core Rulebook, or page 145 of the Force and Destiny Core Rulebook, for details.
<b>Street Smarts</b>	1	Passive	Thief	Please see page 144 of the Edge of the Empire Core Rulebook, page 157 of the Age of Rebellion Core Rulebook, or page 152 of the Force and Destiny Core Rulebook, for details.

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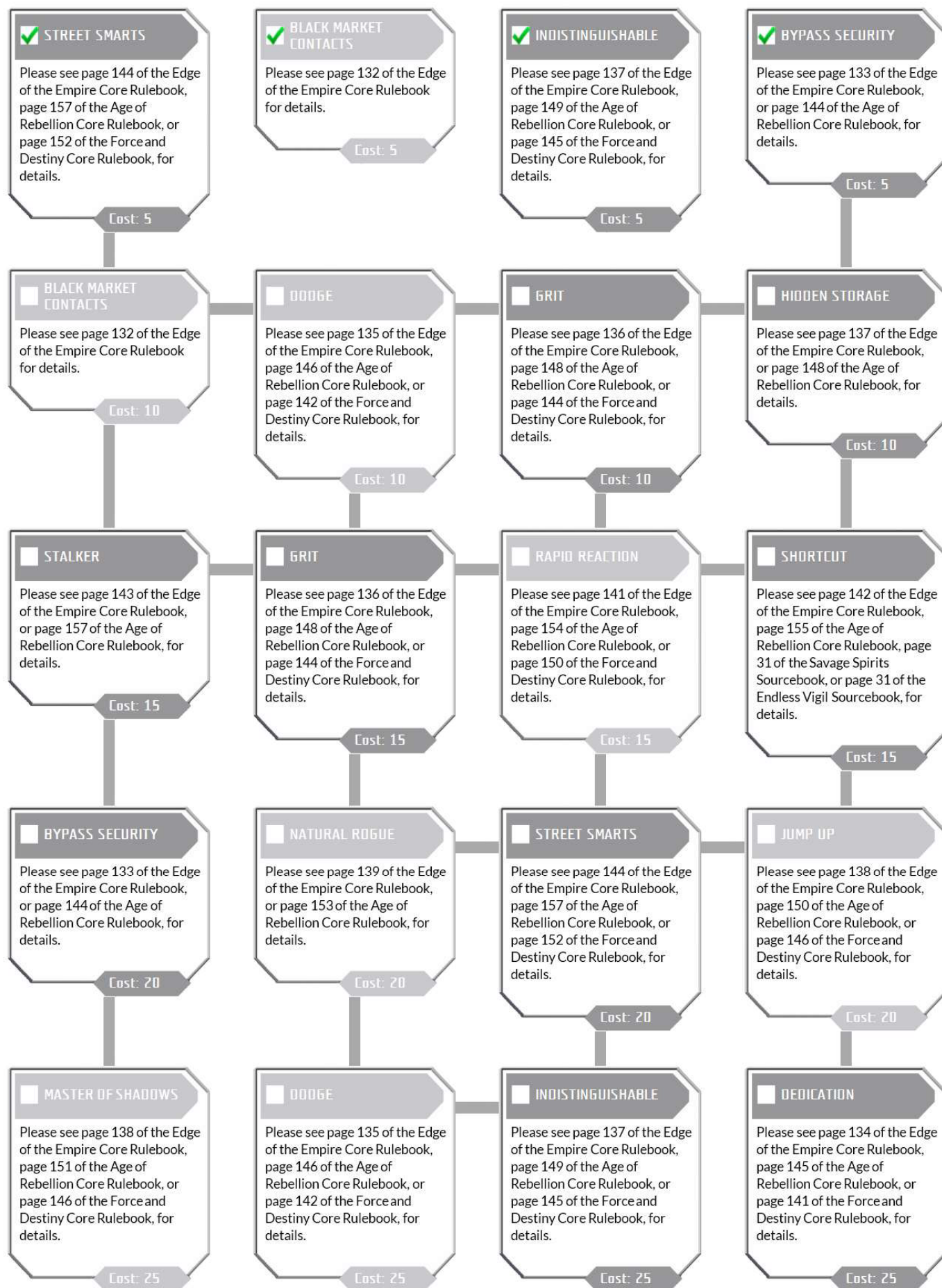
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## THIEF TALENT TREE





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ENCUMBRANCE

ENCUMBRANCE

08

VALUETHRESHOLD

• You are unencumbered.

MONEY

CREDITS

500

ACQUIRED CREDITS

WEAPONS

WEAPON	QTY	ENCUM	CARRY	EQUIP	REPAIR	DAM	CRIT	RANGE	SPECIAL
TT24 Holdout Blaster	1	1			<div><div></div><div></div><div></div><div></div></div>	6	3	Medium	Qualities: Stun Setting
Carried Encumbrance:		0							

NOTES