

Character Name	<u>(V)(7)(7)(7)</u>	Life Points	<u>47</u>
Player Name	<u>112</u>	Armour	<u>1</u>
Concept	<u>well/105 (2) (118)</u>	Drama Points	<u>7</u>
Type	<u>man/105</u>	Experience	<u>4</u>
Description			
		Portrait	

Attributes

Strength	<u>4</u>	Intelligence	<u>5</u>
Dexterity	<u>4</u>	Perception	<u>2</u>
Constitution	<u>3</u>	Willpower	<u>2</u>

Qualities

Origin: Parth (1) computer (10) (10)
Animal communication (4)
Familiar (10)
Fast reaction
Hot to kill (2)

Skills

Acrobatics	<u>4</u>	Humanities	<u>1</u>
Alchemy	<u>1</u>	Influence	<u>1</u>
Arts	<u>(118) 7</u>	Lucid Dreaming	<u>1</u>
Bow Fu	<u>2</u>	Nature	<u>5</u>
Combat	<u>4</u>	Notice	<u>2</u>
Computers	<u>1</u>	Occultism	<u>2</u>
Crime	<u>1</u>	Science	<u>5</u>
Doctor	<u>7</u>	Sports	<u>1</u>
Earth	<u>2</u>	Terra	<u>1</u>

Drawbacks

Misfits (-2)

Maneuvers

Maneuver	Bonus	Damage	Notes
<u>Long sword</u>	<u>18</u>	<u>16</u>	<u>Mithril</u>
<u>Decapitate</u>	<u>13</u>	<u>64</u>	<u>Long sword</u>
<u>Parry</u>	<u>18</u>	<u>1</u>	<u>Defence</u>
<u>20194</u>	<u>18</u>	<u>1</u>	<u>1</u>

Notes

Equipment

Mithril long sword
600
(112) (2) 115
1150 113
1150 1150
1150
115

Success Levels

Roll	Success Levels
9-10	1
11-12	2
13-14	3
15-16	4
17-20	5
21-23	6
24-26	7
27-29	8
30-32	9
33-35	10
+3	+1

